

# DYLAN SMITH

Portfolio: lomie02.github.io

## OBJECTIVE

My aim is to obtain work in an industry which suits my skill base. I am hardworking, honest, and reliable and look forward to the opportunity to not only become an integral part of your team but to prove to be a valued asset to your organisation.

## SKILLS

- Communication
- Time management
- Programming in C #
- Programming in C ++
- Stock replenishment
- Customer service
- Website management.

## ATTRIBUTES

- Self-driven
- Goal orientated
- Honest
- Reliable
- Punctual
- Able to work in a team
- Helpful
- Creativity
- Problem solving
- Organised
- Motivated
- Willing to learn
- Can work independently
- Calm under pressure
- Fast learner
- Ambitious.

## EDUCATION

2021- 2023	Diploma of Screen & Media
2023	Diploma of Visual Arts
2022	Diploma of Information Technology
2021	Advanced Diploma of Professional Game Development
2019	Certificate III Information Technology & Media.

## EXPERIENCE

**SOLO DEVELOPER | 2024 – current**

## **SELF EMPLOYED**

- Unity programmer
- Photon API programming
- Game engine developer
- Lead programmer

## **COLES SUPERMARKET | 2023-2024**

### **GROCERY/FREEZER & DAIRY TEAM MEMBER**

- Receiving stock
- Stacking frozen section
- Stock replenishment
- Organising shelves to ensure products presented well
- Keeping store and work areas clean and organised.

## **EXPERIENCE (Cont.)**

### **ROMA CARAVANS | 2019-2020**

#### **PERSONAL ASSISTANT**

- Website management
- Updating website
- Managing website pages
- Maintaining website.
- Ensuring website functionality and troubleshooting any issues.

## **LICENCES & TICKETS**

- Driver Licence

## **REFEREES**

Confidential referees available upon request.